

## Lost Vale Walk Through

I. Upon installing the disk, the Avatar sees a vision of Lord British. LB tells the Avatar that Nystul, his magician, has managed to break through the

Guardian's veil of magic to send a message to the Avatar. LB tells the Avatar that there is a race of people on Pagan who can help the Avatar.

LB sends the Avatar to Mythran for more information about these people.

*Titans have  
no sway  
in the  
Vale*

II. The Avatar goes/returns to Mythran and asks about the ancient race. Mythran explains that he had a vision of a strange man from another world. The man in the vision told Mythran of one who would come seeking knowledge of the Zealans. This vision convinces Mythran to tell the Avatar about the Zealans despite the fact that doing so might possibly incur the wrath of the titans.

III. Mythran tell the Avatar about a man named Galjeron who had been searching for the Zealans. Mythran had not see this man in a very long time. However, Mythran tells the Avatar that Galjeron could most likely be found on the other side of a huge set of double doors which are in a cavern in the Plateau. Mythran tells the Avatar where the key that unlocks the doors can be found. The Avatar must solve some damn puzzle to get the key.

IV. Inside of the doors, the Avatar finds a dead body which turns out to be Galjeron. As it turns out, Galjeron kept a journal which described his efforts to find the Lost Vale. The journal also mentions that in order to get to the Lost Vale, one must find four magic coupons, each coupon representing an element.

*Build  
elements*

V. So off goes the Avatar into a dungeon which is divided into four parts. Each different part of the dungeon, is a different elemental theme.

*Scenes*

VI. Once the Avatar has gone through the entire dungeon, he is faced with a blockade of, (you guessed it), elemental forces. Four pillars, Earth, Air, Fire, and Water block the path to the Lost Vale. If the Avatar has all of the coupons, he can use the opposite power on each pillar to destroy all of the pillars, (ex: Fire coupon on water pillar).

VII. When the Avatar finds the Lost Vale, he finds a place that was once lush and beautiful, but is now barren and desolate. The once unified Zealans have separated into two factions, each living near one of the

two sources of water left in the vale. Ezrekal, the High Priestess of the Zealan religion has been shunned by the two communities, and the communities are involved in a destructive blood feud. Apparently the two communities of Zealans are now sharply divided over how the Zealans should live. One group claims that the Zealans should remain within the Vale. The other group claims that the Zealans should seek out and live amongst the Pagans.

VIII. If the Avatar tries to talk to any of the Zealans, he will either be attacked as an outsider, or hailed as a visiting Pagan.. Having been shut off from water, except for the two small spring wells which support the two feuding communities, the Zealan civilization is dying on the vine, and the Zealans are becoming more and more hostile and untrusting of anyone outside of their small community. Through exploration or through one of the Zealans, the Avatar will learn of the whereabouts of the High Priestess.

IX. Upon finding Ezrekal, Avatar will learn that she has been shunned by her former flock because she can no longer bring the Zealan gods to speak to their followers. Ezrekal tells the Avatar that a very long time ago, before she was old and leathery, the Pagan titans attacked the Zealan gods during the Great Council. (The Great Council being a gathering of all Zealans once a year.) Upon this attack, the Zealan gods were sealed in the Shrine of the Wheaties. Most of the Zealans escaped, but some were also sealed in the shrine. The Zealans that escaped did not understand the attack and mistook it as the gods being angry with them. Joan attempted to reach the only gods that had not yet arrived at the Great Council, Love, Hate, and Apathy, but in the attack on the gods, Ezrekal lost her Magic Frisbee.

X. The Magic Frisbee is, it seems, essential in communicating with the gods. whenever a person talks to the Zealan gods, that person needs some special item which is associated with the gods in order to talk to them. ~~e.g.~~ (i.e. the ancient Zealan Shield in the Shrine of the Ancient Ones)

XI. The Avatar scales the cliffs of insanity which leads to the home of the gods. In times past, no Zealan would ever dare to try to reach the Cloud World, where the gods reside. However, since the gods have abandoned them, some Zealans have attempted to scale the cliffs to discover why the gods have left them. In the process of scaling the cliffs, the Avatar finds the bones of many a dead Zealan.

X. Once the Avatar finds the Cloud World, he discovers that the home of the gods has been deserted. The Avatar discovers a message from one of the gods which has been left for Apathy, Love, and Hate. The message

tells the three gods that the titans have attacked the pantheon of Zealan

gods at the Great Council and that they need Love, Hate, and Apathy's

help as quickly as possible. (Of course, Love, Hate, and Apathy have been entombed down at the shrine of Kumash Ghor)

XI. The Avatar tells Ezrekal that the gods have been sealed into the Shrine of

Wheaties by the titans. The Avatar and Ezrakel must then break through the wall which leads into the shrine. (Some sort of explosive and a nice piece of usecode will do very well here.)

XII. Once inside of the shrine, the Avatar finds that the gods are encased in an amber like resin, (they look like the shields in the movie "Dune".)

Ezrakel tells the Avatar that the gods need the faith of the people as much as the people need the strength of the gods. (Maybe she should tell the Avatar this earlier in the plot.)

XIII. The Avatar must somehow reunite the two feuding tribes in order to free the gods from their entrapment. There is a young couple, one from each side of the feud, who are in love. The Avatar uses them to reunite the two factions in the shrine and use the people's combined strength, (faith?) to free the gods.

XIV. Gods released, water flows, green plants, Avatar gets his bag, couple marry, all are happy, the end.

pay off weapon → Bag of P. regants  
"Cool Saves"