

U8 CD Enhanced LV
Schedule for resources
4 - 26 - 94

CT Taylor

MONTH	Brian M.	Sheri G.	Jason E.	Artist	Andrew M.
April (4/15/94)	-Design Plot -Write Plot Document -Generate art list	-Design Plot -Vacation			-Paperwork for Review
May	-Implement (Maps, Conversations, Usecode) -Update Docs	-Implement (Conversations, Usecode, Maps)	-Install Program -Usecode Advice as necessary	-Items -Terrain/walls -NPCs	-Review -Usecode Assistance as necessary
June	-Implement (Maps, Conversations, Usecode) -Update Docs	-Implement (Conversations, Usecode, Maps)	-Install Program -Usecode Advice as necessary	-Items -Terrain/walls -NPCs	-Work with Mktng & Pubs for packaging, etc. -Usecode Assistance
July	-BETA (Fix bugs) -Update Docs	-BETA (Fix bugs)	-BETA (Fix bugs)	-BETA (Fix bugs)	-BETA (Fix bugs)
August (8/1/94)	Sign-off & Ship	Sign-off & Ship	Sign-off & Ship	Sign-off & Ship	Sign-off & Ship

Andrew
Kirk

- Art
- 1-3 NPCs
 - 1.2 Monster
 - 1-1.5 wall piece
 - 1 computer
 - Gen. items

Sound
Vale
City?

U8 Add-on
Schedule for resources
4 - 26 - 94

MONTH	Brian M.	Sheri G.	Jason E.	Artist	Lisa S.
April (4/15/94)	-Design Plot -Write Plot Document -Generate art list	-Design Plot -Vacation			
May	-Implement (Maps, Conversations, Usecode) -Update Docs	-Implement (Conversations, Usecode, Maps)	-Usecode Advice as necessary	-NPCs -Terrain/walls -Items	-Train with Unk (& WE)
June	-Implement (Maps, Conversations, Usecode) -Update Docs	-Implement (Conversations, Usecode, Maps)	-Install Program -Usecode Advice as necessary	-NPCS -Terrain/walls -Items	-Usecode
July	-BETA (Fix bugs) -Update Docs	-BETA (Fix bugs)	-BETA (Fix bugs)	-BETA (Fix bugs)	-BETA (Fix bugs)
August (8/1/94)	Sign-off & Ship	Sign-off & Ship	Sign-off & Ship	Sign-off & Ship	Sign-off & Ship

U8 Add-on
Schedule for resources
5 - 17 - 94

MONTH	Brian M.	Sheri G.	Jason E.	Micael P.	Lisa S.
April (4/15/94)	-Design Plot -Write Plot Document -Generate art list -Galjeron's scroll	-Design Plot -Vacation			
May	-Maps: Elemental Dungeon, Lost Vale -Teach NPC animations	-Convos: Ezrekal, Male Elder, Female Farmer -Update Docs	-Usecode Advice as necessary	-NPCs: Ezrekal, Male Zealan, Female Zealan -Terrain/walls: Cloud City <i>Clouds</i>	-Train with Unk (& WE)
June	-Maps: Cliffs -Convos: Female Hunter, Male Farmer <i>-use Dungeons, cliffs</i>	-Maps: Cloud City -Convos: Male "Vet" -Usecode: Plant scene -Update Docs	-Install Program -Usecode Advice as necessary	-NPCs: "Change clothes" on Zealans, 3 gods, Harpy, LB -Items	-Convos: Female Elder, "Teched" Female, Moonshine Male -Usecode: Shade scene, AO scene <i>-Building jobs</i>
July	-BETA (Fix bugs)	-BETA (Fix bugs) -Update Docs	-BETA (Fix bugs)	-BETA (Fix bugs)	-BETA (Fix bugs)
August (8/1/94)	Sign-off & Ship	Sign-off & Ship	Sign-off & Ship	Sign-off & Ship	Sign-off & Ship

Steve?



Sam rocks

U8 Add-on
Schedule for resources
5 - 17 - 94

MONTH	Brian M.	Sheri G.	Jason E.	Micael P.	Lisa S.
April (4/15/94)	-Design Plot -Write Plot -Document -Generate art list -Galjeron's scroll	-Design Plot -Vacation			
May	-Maps: Elemental 5-10 Dungeon, Lost 5-10 Vale -Teach NPC animations	-Convos: Ezrekal, Male 4 Elder, Hunter 4 -Update Docs	-Usecode Advice as necessary	-NPCs: Ezrekal, Male Zealan, Female Zealan -Terrain/walls: Cloud City, Cloud Terrain	-Train with Unk (& WE)
June	-Maps: Cliffs 5-10 -Usecode: Columns, Cliffs -Teach NPC animations 20 Cloud terrain = 1	-Maps: Cloud City 4 -Convos: Male "Vet" 4 -Usecode: Plant scene 5-10 -Update Docs 1	-Install Program -Usecode Advice as necessary	-NPCs: "Change clothes" on Zealans, 3 gods, Harpy, LB -Items	-Convos: 3 Female Elder, "Teched" 4 Female, Moonshine Male 4 -Usecode: 5-10 Shade scene, AO scene 20-4 -Maps: "Building" 3 globs
July	-BETA (Fix bugs)	-BETA (Fix bugs) -Update Docs	-BETA (Fix bugs)	-BETA (Fix bugs)	-BETA (Fix bugs)
August (8/1/94)	Sign-off & Ship	Sign-off & Ship	Sign-off & Ship	Sign-off & Ship	Sign-off & Ship

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padding 35d-20-2

U8 Add-on
Schedule for resources
6 - 6 - 94

MONTH	Brian M.	Sheri G.	Jason E.	Micael P.	Steve P.	Lisa S.
April (4/15/94)	-Design Plot -Write Plot Document -Generate art list -Galjeron's scroll	-Design Plot -Vacation				
May	- <u>Maps</u> : Elemental Dungeon, Lost Vale	- <u>Convos</u> : Ezrekal -Update Docs	-Usecode Advice as necessary	- <u>NPCs</u> : Ezrekal, Male Zealan, Female Zealan - <u>Terrain/walls</u> : Cloud City, Cloud Terrain		-Train with Unk (& WE)
June	- <u>Maps</u> : Cliffs (10d), Elemental Dungeon (10d) - <u>Usecode</u> : Columns*, Cliffs*	- <u>Convos</u> : Ezrekal (5d), Male Elder (4d), Hunter (4d), Male "Vet" (4d) - <u>Usecode</u> : Plant scene (2d) -Update Docs (1d)	-Usecode Advice as necessary	-NPCs: "Change clothes" on Zealans, 3 gods, Harpy, LB -Items	-Teach NPC animations (20d)	- <u>Convos</u> : Female Elder (3d), "Teched" Female (4d), Moonshine Male (4d) - <u>Usecode</u> : Shade scene (9d)
July	- <u>Maps</u> : Lost Vale (10d), Cloud globs (1d)	- <u>Usecode</u> : Plant scene (8d) - <u>Maps</u> : Cloud City (4d) -Update Docs (1d)	-Install Program (7d) -Usecode Advice as necessary		-Teach NPC animations (2d)	- <u>Usecode</u> : Shade scene (1d), AO scene (4d) - <u>Maps</u> : "Building" globs (3d)
August	-BETA (Fix bugs)	-BETA (Fix bugs) -Update Docs	-BETA (Fix bugs)	-BETA (Fix bugs)	-BETA (Fix bugs)	-BETA (Fix bugs)
September (9/1/94)	Sign-off & Ship	Sign-off & Ship	Sign-off & Ship	Sign-off & Ship	Sign-off & Ship	Sign-off & Ship

* Usecode time included in map estimates.

6-10-94

U8 Add-on
Schedule for resources
6 - 6 - 94

MONTH	Brian M.	Sheri G.	Jason E.	Micael P.	Steve P.	Lisa S.
April (4/15/94)	-Design Plot -Write Plot Document -Generate art list -Galjeron's scroll	-Design Plot -Vacation				
May	-Maps: Elemental Dungeon, Lost Vale	-Convos: Ezrekal -Update Docs	-Usecode Advice as necessary	-NPCs: Ezrekal , Male Zealan, Female Zealan -Terrain/walls: Cloud City, Cloud Terrain		-Train with Unk (& WE)
June	-Maps: Cliffs (10d), Elemental Dungeon (10d) <i>1d</i> -Usecode: Columns*, Cliffs*	-Convos: Ezrekal (3d), Male Elder (4d), Hunter (4d), Male "Vet" (4d) <i>2</i> -Usecode: Plant scene (2d) -Update Docs (1d)	-Usecode Advice as necessary	-NPCs: "Change clothes" on Zealans, 3 gods, Harpy, LB -Items	-Teach NPC animations (20d)	-Convos: Female <i>Hardis</i> Elder (1d), "Teched" Female (4d), Moonshine Male (4d) -Usecode: Shade scene (9d)
July	-Maps: Lost Vale (10d), Cloud globs (1d)	-Usecode: Plant scene (8d) -Maps: Cloud City (4d) -Update Docs (1d)	-Install Program (7d) -Usecode Advice as necessary		-Teach NPC animations (2d)	-Usecode: Shade scene (1d), AO scene (4d) -Maps: "Building" globs (3d)
August	-BETA (Fix bugs)	-BETA (Fix bugs) -Update Docs	-BETA (Fix bugs)	-BETA (Fix bugs)	-BETA (Fix bugs)	-BETA (Fix bugs)
September (9/1/94)	Sign-off & Ship	Sign-off & Ship	Sign-off & Ship	Sign-off & Ship	Sign-off & Ship	Sign-off & Ship

* Usecode time included in map estimates.

**U8 Add-in
Schedule for resources
6 - 10 - 94**

MONTH	Brian M.	Sheri G.	Jason E.	Micael P.	Steve P.	Lisa S.
April (4/15/94)	-Design Plot -Write Plot Document -Generate art list -Galjeron's scroll	-Design Plot -Vacation				
May	-Maps: Elemental Dungeon, Lost Vale	-Convos: Ezrekal -Update Docs	-Usecode Advice as necessary	-NPCs: Ezrekal, Male Zealan, Female Zealan -Terrain/walls: Cloud City, Cloud Terrain		-Train with Unk (& WE)
June	-Maps: Cliffs (10d), Elemental Dungeon (6d) -Usecode: Columns*, Cliffs*	-Convos: Ezrekal (3d), Male Elder (4d), AH, Hunter (4d), Male "Vet" (2d) Tommy -Usecode: Plant scene (2d) -Update Docs (1d)	-Usecode Advice as necessary	-NPCs: "Change clothes" on Zealans, 3 gods, Harpy, LB -Items	-Teach NPC animations (20d)	-Convos: Thordis (1d), "Teched" Handy Female (4d), Moonshine Male (4d) -Usecode: Shade scene (9d)
July	-Maps: Lost Vale (10d), Cloud globs (1d)	-Usecode: Plant scene (8d) -Maps: Cloud City (4d) -Update Docs (1d)	-Install Program (7d) -Usecode Advice as necessary		-Teach NPC animations (2d)	-Usecode: Shade scene (1d), AO scene (4d) -Maps: "Building" globs (3d)
August	-BETA (Fix bugs)	-BETA (Fix bugs) -Update Docs	-BETA (Fix bugs)	-BETA (Fix bugs)	-BETA (Fix bugs)	-BETA (Fix bugs)
September (9/1/94)	Sign-off & Ship	Sign-off & Ship	Sign-off & Ship	Sign-off & Ship	Sign-off & Ship	Sign-off & Ship

* Usecode time included in map estimates.

**U8 Add-in
Schedule for resources
6 - 17 - 94**

MONTH	Brian M.	Sheri G.	Jason E.	Micael P.	Steve P.	Lisa S.
April (4/15/94)	-Design Plot -Write Plot Document -Generate art list -Galjeron's scroll	-Design Plot -Vacation				
May	-Maps: Elemental Dungeon, Lost Vale	-Convos: Ezrekal -Update Docs	-Usecode Advice as necessary	-NPCs: Ezrekal, Male Zealan, Female Zealan -Terrain/walls: Cloud City, Cloud Terrain		-Train with Unk (& WE)
June	-Maps: Cliffs (10d), Elemental Dungeon (1d) -Usecode: Columns*, Cliffs*	-Convos: Ezrekal (3d), Atli (3d), Hunter (3d) , Tyorvi (2d) -Usecode: Plant scene (2d) -Update Docs (1d)	-Usecode Advice as necessary	-NPCs: "Change clothes" on Zealans, 3 gods, Harpy, LB -Items	-Teach NPC animations (20d)	-Convos: Thordis (1d), Hrondny (2d), Ingyald (2d) -Usecode: Shade scene (1d) 6d
July 15th	-Maps: Lost Vale (10d), Cloud globs (1d) Hunter (3d)	-Usecode: Plant scene (8d) -Maps: Cloud City (4d) -Update Docs (1d)	-Install Program (7d) -Usecode Advice as necessary		-Teach NPC animations (2d)	-Usecode: Shade scene (1d), AO scene (4d) APN -Maps: "Building" globs (3d)
August	-BETA (Fix bugs)	-BETA (Fix bugs) -Update Docs	-BETA (Fix bugs)	-BETA (Fix bugs)	-BETA (Fix bugs)	-BETA (Fix bugs)
September (9/1/94)	Sign-off & Ship	Sign-off & Ship	Sign-off & Ship	Sign-off & Ship	Sign-off & Ship	Sign-off & Ship

* Usecode time included in map estimates.

**U8 Add-in
Schedule for resources
6 - 24 - 94**

MONTH	Brian M.	Sheri G.	Jason E.	Micael P.	Andrew	Steve P.	Lisa S.
April (4/15/94)	-Design Plot -Write Plot Document -Generate art list -Galjeron's scroll	-Design Plot -Vacation					
May	-Maps: Elemental Dungeon, Lost Vale	-Convos: Ezrekai -Update Docs	-Usecode Advice as necessary	-NPCs: Ezrekai, Male Zealan, Female Zealan - <u>Terrain/walls:</u> Cloud City, Cloud Terrain			-Train with Unk (& WE)
June	-Maps: Cliffs (1d), Elemental Dungeon (1d), Lost Vale (2d) -Usecode: Columns*, Cliffs*	-Convos: Ezrekai (3d) , Atli (3d) Tyorvi (2d) -Usecode: -Update Docs (1d)	-Usecode Advice as necessary	-NPCs: "Change clothes" on Zealans, 3 gods, Harpy, LB -Items	-Usecode: Lord British (1d) -Convos: Mythran (2d)	-Teach NPC animations (12d)	-Convos: Thordis (1d), Hrondny (1d), Ingyald (2d) -Usecode: Shade scene (6d)
July	-Maps: Lost Vale (1d), Cloud globs (1d) <i>A. Felling</i> -Convos: Hunter (3d)	-Usecode: Plant scene (1d) -Maps: Cloud City (3d) -Update Docs (1d)	-Install Program (7d) -Usecode Advice as necessary		-Usecode: AO scene (4d), Bag o' Reagents (1d)	-Teach NPC animations (10d)	-Usecode: Shade scene (1d) -Maps: "Building" globs (3d)
July (7/18/94)	-BETA (Fix bugs)	-BETA (Fix bugs) -Update Docs	-BETA (Fix bugs)	-BETA (Fix bugs)		-BETA (Fix bugs)	-BETA (Fix bugs)
August (8/15/94)	Sign-off & Ship	Sign-off & Ship	Sign-off & Ship	Sign-off & Ship		Sign-off & Ship	Sign-off & Ship

* Usecode time included in map estimates.

**U8 Add-in
Schedule for resources**

~~6-24-94~~ **7-9-94**

MONTH	Brian M.	Sheri G.	Jason E.	Micael P.	Andrew	Steve P.	Lisa S.
April (4/15/94)	-Design Plot -Write Plot Document -Generate art list -Galjeron's scroll	-Design Plot -Vacation					
May	-Maps: Elemental Dungeon, Lost Vale	-Convos: Ezrekai -Update Docs	-Usecode Advice as necessary	-NPCs: Ezrekai, Male Zealan, Female Zealan - Terrain/walls: Cloud City, Cloud Terrain			-Train with Unk (& WE)
June	-Maps: Cliffs (1d), Elemental Dungeon (1d), Lost Vale (2d) -Usecode: Columns*, Cliffs*	-Convos: Ezrekai (3d), Atli (3d), Tyorvi (2d) -Update Docs (1d)	-Usecode Advice as necessary	-NPCS: "Change clothes" on Zealans, 3 gods, Harpy, LB -Items	-Usecode: Lord British (1d) -Convos: Mythran (2d)	-Teach NPC animations (12d)	-Convos: Thordis (1d), Hrondny (1d), Ingyald (2d) -Usecode: Shade scene (6d)
July	-Maps: Lost Vale (8d), Cloud globs (1d) -Convos: Hunter (3d)	-Usecode: Plant scene (8d) -Maps: Cloud City (3d) -Update Docs (1d)	-Install Program (7d) -Usecode Advice as necessary		-Usecode: AO scene (4d), Bag o' Reagents (1d)	-Teach NPC animations (10d)	-Usecode: Shade scene (1d) -Maps: "Building" globs (3d)
July (7/18/94) 22	-BETA (Fix bugs)	-BETA (Fix bugs) -Update Docs	-BETA (Fix bugs)	-BETA (Fix bugs)		-BETA (Fix bugs)	-BETA (Fix bugs)
August (8/15/94)	Sign-off & Ship	Sign-off & Ship	Sign-off & Ship	Sign-off & Ship		Sign-off & Ship	Sign-off & Ship

* Usecode time included in map estimates.